

# South St. Paul Rod & Gun Club

## 2016 Summer League Rules – General

**2/15/16**

**Practice starts:** Tuesday **March 22** (league rounds can be shot beginning this date)  
**Regular season starts:** Tuesday **April 5**  
**Regular Season ends:** Sunday **August 7**  
**League make-up week:** Tuesday **August 9** – Friday **August 12**  
**Shoot-offs occur:** Tuesday **August 16** – Sunday **August 28**

### **SUMMER TEAM LEAGUES**

All team venues are eighteen (18) weeks or sixteen (16) weeks in length.

The club will offer the following team venues:

**Trap:** 16-Yard Trap, Backem-up Trap  
**Skeet:** 10-man Skeet, Smallbore Skeet  
**Sporting Clays:** 5-Stand and Sporting Clays  
**Tri-Combo**

All league rounds must be shot per posted club hours and within the dates of the summer league season.

All team league rounds may shot ahead or in arrears as long as all the league rounds are completed within the dates selected.

Summer league teams will be allowed to carry up to ten (10) shooters.

Sponsor fees for summer team venues are \$100.00.

### **SUMMER INDIVIDUAL & MIXED PAIR LEAGUES**

These venues are ten (10) weeks in length.

The club will offer the following venues: One-on-One Trap, One-on-One Skeet, 5-Stand, Sporting Clays, and Mixed Pairs. All league venues must be shot per posted club hours and within the dates of the summer league season.

All individual and mixed pair league rounds may be shot ahead or in arrears as long as all league rounds are completed within the dates selected.

Sponsor fees for summer one-on-one and 2-person teams are \$15.00 per shooter.

### **SCORING**

Team captains and Individual League shooters are responsible for posting their team's scores on the wall by the end of the make-up week. **Scores not posted by then will not be counted.**

## **DIVISIONS**

League divisions will be made as follows:

- |         |       |                 |
|---------|-------|-----------------|
| 3 – 7   | Teams | Two Divisions   |
| 8 – 16  | Teams | Three Divisions |
| 17 – 24 | Teams | Four Divisions  |

(If there are an odd number of teams for divisions those teams will be moved up.)

## **LEAGUE QUALIFICATIONS**

1. Only bona fide members of this club in good standing shall be permitted to shoot in leagues.
2. The board of directors shall determine club membership fees, league sponsor fees, and league awards.
3. All sponsor and membership fees must be paid on or before the first official league round is shot.
4. Any member not in good standing with the club (outstanding debts or membership suspended) shall not be permitted to shoot. Teams failing to comply will have their entire score declared void. Individual members failing to comply will have their individual score declared void.
5. No member shall shoot on more than one team within the same league.

## **GENERAL LEAGUE RULES**

1. When a shooter has a dud shell caused by a component failure and the wad remains in the barrel it will be considered a “no bird”. If the wad leaves the barrel the shooter will not be entitled to another shot and will be scored as a lost target.
2. On Tuesday, Wednesday, and Thursday, official rounds will take precedence over practice rounds. It will be the team’s discretion to add practice rounds to fill a squad, providing the majority are official league shooters. In addition, in trap and skeet, a team that has multiple squads (more than 5 shooters in trap, more than 6 shooters in skeet) “owns the field” and is entitled to shoot both squads back-to-back, providing the second squad is ready to begin shooting immediately after the first squad finishes.
3. League or practice rounds will be shot independently and not concurrently. Upon completion of a first round, a shooter may start a second round in the same way. All rounds will follow these guidelines. Violators’ scores will be voided.
4. MALFUNCTIONS: only two (2) malfunctions of any one gun in the same round will be allowed in trap and skeet; three (3) malfunctions are allowed in sporting clays and 5-stand. Subsequent malfunctions will be considered “lost birds”.
5. If a shooter uses a shell after it has misfired, he must abide by the results obtained by the use of that shell.
6. All rules not covered herein shall be covered by current ATA, NSSA, and NSCA rules.
7. The Board of Directors will determine what types of awards and cash value will be awarded to winning teams and individuals.

## **TEAM ROSTERS ALL LEAGUES:**

1. There must be (3) three or more teams or Individuals entered to make up a league. Leagues with less than three (3) teams will be moved and scored as an individual league in their respective venues.

2. Team rosters must contain first and last names and membership numbers.
3. In the event a shooter drops from a team another shooter of equal ability may be added to the roster with the approval of the team captains and the shooting coordinator. If some teams have to be moved to the individual league their sponsorship money will be honored and all team members will be considered paid.
4. No new members may be added for shoot-offs or league championships.

### **TEAM AND CAPTAIN RESPONSIBILITIES**

1. Score sheets shall be completed with each member's first and last names before presentation to the shooting field; no nicknames, no name, no score. This rule will be enforced. The field coordinator will refuse the book unless shooters names are listed and rounds are stamped paid
2. Each team shall shoot as a unit whenever possible; however, team members may shoot for official score as a team or individually at any time during the Club's hours of operation.
3. Team captains must present their shooting books to the field coordinator for assignment to a specific field. Once a team has been assigned to a field, if members are not ready to shoot, books will be placed at the bottom of the file. If team is not ready to shoot the second time the team is called scores for the night will be voided.
4. All league competitive shooting shall be recorded and signed by the official scorer/trapper. Sporting clays teams may score their own rounds.
5. Each team captain or acting team captain upon completion of the shooting round shall verify the scores and sign the score sheet. It is the responsibility of the team captain to see that the official score sheet is signed by the scorer. It's the team captain's responsibility, or their alternate, to make sure their team scores are posted in the clubhouse. Scores not posted will not be counted.
6. Team captains have the option to request a field reset prior to shooting.
7. All shoot-offs will take place simultaneously, when possible, on opposite fields for trap and skeet.

### **PROTESTS:**

1. Protests shall be filed and brought to the attention of the shooting manager or shooting coordinator at the time of the alleged infraction.
2. When a protest is registered the shooting manager or shooting coordinator shall appoint a protest committee.
3. The protest committee shall be comprised of three (3) team captains or team members selected by their captains. The protest committee shall have sole voting authority.
4. The shooting manager or shooting coordinator shall preside but not have voting power in the final decision.
5. The official scorer and team captain or representative of the team(s) in the protest may be present but shall not have voting power.
6. Protests must be resolved on the day it occurs or it becomes void. The decision of the protest committee shall be binding.