2023 Summer Leagues

Rules Changes

3/20/23

In an effort to generate more enthusiasm and make the leagues more fun and competitive the Board of Directors has approved the following rules changes for 2023 Summer Leagues. Thank you for your input at the Captains Meeting, the Competition Committee and the Board relied heavily on that input in finalizing these changes:

- 1. The overall elapsed time of the season has been reduced by 4+ weeks.
 - We have eliminated the two practice weeks, reduced the number of team trap and skeet league rounds from 18 to 16, and compressed the shoot-off period from two weeks to one week. The new league schedule is available separately.
- 2. The season has been divided into two 8-week segments, and teams will be cut into final divisions after the first half to allow teams to see where they are at the halfway point, and who they have to beat in their division. There will be payouts for the first-half division winners, second-half division winners, and shoot-off division winners. (Individual leagues will remain at 10 rounds and Tri-Combo at 15 rounds, and those leagues will not be divided into first-half and second-half segments.)
 - Shooters will have 9 weeks to get in their 8 first-half rounds, and another 9 weeks to get in their 8 second-half rounds. Rounds must be shot within the dates of each respective half of the season.
 - Extra rounds can still be shot, but only 8 rounds can be put in the book for each half of the season, and once a score is put in the book it is final. The top 5 scores for each team will still count each week.
 - In order to win high-gun in each half of the season and be in the shoot-offs at the end of the season, shooters must shoot all 8 rounds in each 9-week half of the season.

If a shooter doesn't shoot all 8 rounds by the end of the 9-week first half, the rounds they have shot will still count for team average for the first half. They can still shoot in the second half and their scores will count for team average, but they will have to make up all the rounds they missed in the first half and shoot all 8 rounds in the second half to win high-gun for the second half and participate in the shoot-offs and the gun drawings at the banquet. Anyone who pays a League Fee (see below) is eligible for door prize drawings at the banquet.

- 3. The Team Sponsor Fee has been eliminated and replaced with an individual League Fee of \$20/shooter, which must be paid before any scores can be put in the book. This will raise an additional approximately \$1600 based on last year's number of shooters, all of which will be used to increase the payouts and the door prizes and guns for the banquet. All the League Fees will be returned to the shooters. Teams can still be sponsored, but \$20 must somehow be paid for each shooter on a team.
- 4. As has been the case, 60% of the League Fees will go toward payouts, and 40% will go toward door and gun prizes for the banquet.
 - Because the League Fees are individually-based rather than team-based, the 60% payout money will be divided by league, and by division, depending on how many shooters are in each league and each division. In the event of any ties that are not shot off, payouts will be based on the number of shooters on the teams that are tied, so the payout amounts are the same for all shooters on the tied teams.
 - 25% of the payout money will go to the winners of the first-half divisions, 25% to winners to the winners of the second-half divisions, and 50% for winners of the shoot-off divisions.

For the first- and second-half division winners, 5% will go to HOA gun and 20% will go to the division winner (or, if there are 5 or more teams in a division, 15% will go to the division winner and 5% will go to the second-place winner).

For the shoot-off division winners, 10% will go to HOA gun and 40% will go to the division winners (or, if there are 5 or more teams in a division, 30% will go to the division winner and 10% will go to the second-place winner).

All payouts will be made in cash to league captains, and carryover of payouts for any purpose or reason will not be allowed. Captains will still have 60 days of the date of the banquet to collect their payouts, or they will be forfeited. There will be no exceptions to these two points.

5. For each league, shooters who buy all their league targets up front, within the first two weeks of the season, and pay League Fee, will get those targets at the lowest per-target price of \$.36/target. Memberships must be up to date also.

That number of targets and target cost for each league is:

- 400 targets for team trap or skeet (\$144)
- 800 targets for sporting clays (\$288)
- 450 targets for tri-combo (\$162)
- 250 targets for individual trap and skeet (\$90)

These shooters will also receive 5% additional targets for lookers and breakage for trap, skeet, 5-stand, Tri-combo, and Individual leagues, and 10% additional targets for sporting clays leagues. Sporting clays leagues' amount is higher because they have 16 lookers each round rather than just 1 or 2 for trap and skeet, they experience a higher amount of breakage and don't have trappers to add more birds on, and they shoot twice as many targets each round, 50 rather than 25.

6. The shoot-off period has been reduced from two weeks to one week, with league shootoffs running Tuesday through Sunday of the shoot-off week. The President's Shoot will be held on that Saturday; league shoot-offs will be completed and ties shot-off on that Sunday; and the banquet for leagues and the President's shoot will take place on that Sunday afternoon.